



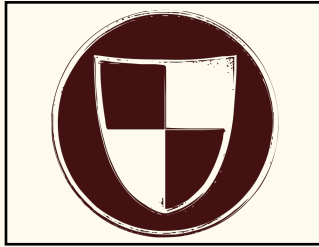
Balor's Helm



This famed helmet gives the user an extra defend die, plus it will absorb any six spells of the wearer's choice. Once the helmet has absorbed six spells it disappears forever.

Balor's Helm cannot be worn by Wizards.

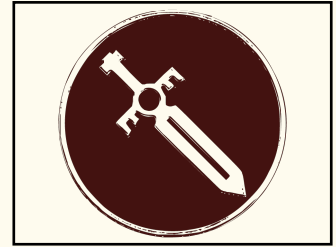
The Silver Shield Protector



The Silver Shield Protector was forged from Elven Silver. It allows the user to roll 2 extra defend dice.

Protector cannot be used by Wizards.

Sword of Caronn



This magical longsword was formed from the metal of a fallen star. This strange metal gives the sword extra strength, allowing it to cut through the strongest armor. Any monster the sword is used against rolls two fewer defend dice.

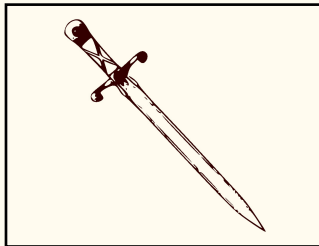
The sword cannot be used by Wizards.

Wand of Flame



This wand allows the user to cast the spell Extended Fireball. It has five charges. After the wand has been used for the fifth time, it disappears.

Kingslayer



This broadsword was forged by the Usurper Gwofin for his battle against the evil King Drall. Its magic allowed Gwofin to slay Drall, who was protected against normal weapons. Against any foe except a king, the weapon is a normal broadsword.

Ring of Protection



The magic of this ring casts an aura of protection around the bearer's body. The wearer may roll one extra defend die.

Extended Fireball



This spell sends a powerful ball of flame into any adjoining two squares in the spellcaster's line of sight.

Any monster or Hero in the squares suffers 2 points of body damage.

The spell does not travel through walls or diagonally